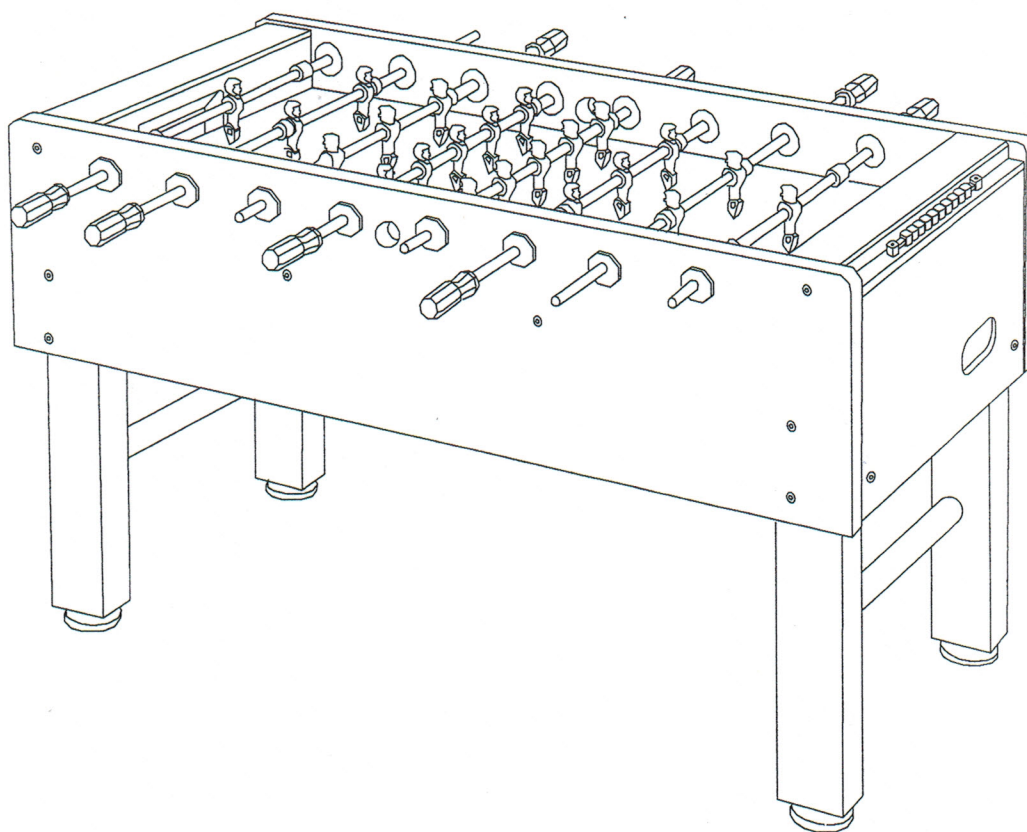


SOCCER TABLE



- Assembly/Instructions/Rules •

Congratulations! we hope you will have many hours to use your new soccer table and enjoy the pleasure it brings to you!



PLEASE KEEP YOUR INSTRUCTIONS!

- Your Model number is needed when you contact us.
- Please read through this instruction book to familiarize yourself with all the parts and assembly steps.
- Please find the attached tables for all the parts' name, specification and quantity.



WARNING!

- Please keep the balls, lubricant and other parts out of children's reach.
- Don't spray the lubricant to any person or animal.
- This is not a child's toy. Adult supervision is required for children playing this game.
- please take care to avoid injuring any thing or person when you push and pull the player rods.
- Please read instructions carefully. Proper use of this set can avoid damage or injury.

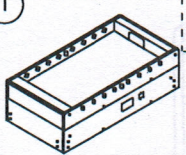
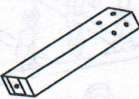
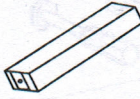
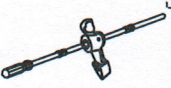
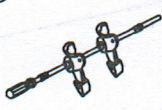
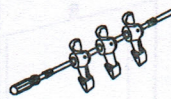
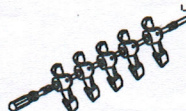
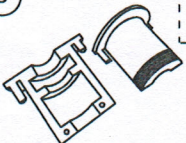



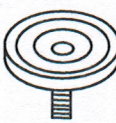
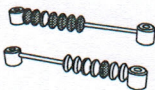
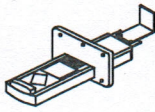
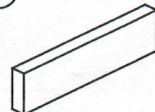





TOOLS REQUIRED FOR ASSEMBLY:

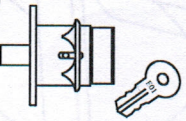

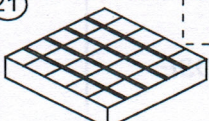



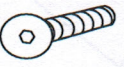


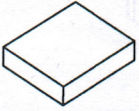


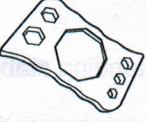
- Phillips and Slotted Head Screwdrivers, Power Driver or Hammer (not included)
- Roll Pin Punch(#26), Tools(#18) (included)

PARTS LIST

(Add a Check (✓) to the box [] to indicate receipt of each part.)

| | | |
|----|---|--|
| 1 |  | TABLE BODY 1438*756*400mm 1 PC |
| 2 |  | LEGS-LEFT 660*100*80mm 2 PCS |
| 3 |  | LEG-RIGHT 660*100*80mm 2 PCS |
| 4 |  | GOALIE ROD 1086mm 2 PCS |
| 5 |  | 2 PLAYERS ROD 1254mm 2 PCS |
| 6 |  | 3 PLAYERS ROD 1124mm 2 PCS |
| 7 |  | 5 PLAYERS ROD 1010mm 2 PCS |
| 8 |  | BEARINGS Ø57*48.5mm 10 PCS |
| 9 |  | BEARTNG NUTS 57*6mm 10 PCS |
| 10 |  | SCREWS F4*38mm 4 PCS |
| 11 |  | BOLTS M10*55mm 16 PCS |
| 12 |  | LEG LEVELERS Ø90mm 4 PCS |
| 13 |  | SCORER 255*29*32mm 2 PCS |
| 14 |  | COINSELECT 275*81*70mm 1 PC |
| 15 |  | SUPPORTING STRIP 286*75*18mm 2 PCS |
| 16 |  | SOCCER BALLS Ø36mm 15 PCS |
| 17 |  | LUBRICANT 50ml 1 PC |
| 18 |  | TOOL 1 SET |

ADDITIONAL PRE-INSTALLED PARTS.

| | | | | | |
|--|--|---|---|---|---|
|  | LOCK $\varnothing 20 \times 38 \text{mm}$ 1 SET |  | GAME COIN $\varnothing 25 \times 1.8 \text{mm}$ 50 PCS |  | COIN COLLECTED BOX $145 \times 145 \times 31 \text{mm}$ 1 PC |
|  | ROLL PIN $4.2 \times 28 \text{mm}$ 2 PCS |  | ROLL PIN $4.2 \times 35 \text{mm}$ 6 PCS |  | PLAYER $108 \times 35 \text{mm}$ 2 PCS |
|  | BOLTS $M10 \times 55 \text{mm}$ 2 PCS |  | ROLL PIN PUNCH $4 \times 80 \text{mm}$ 1 PC |  | KEY 3 PCS |
|  | MATERIAL SAMPLE 1 PC |  | METAL HANGER $68 \times 45 \times 25 \text{mm}$ 2 PCS |  | SCREWS $F4 \times 15 \text{mm}$ 4 PCS |
|  | PLASTIC WRENCH 1 PC | | | | |

ASSEMBLY INSTRUCTIONS:

We recommend that two adults work together to assemble this table.

- The table must be turned over before assembling its Legs, then turn it over again to assemble player rods.
- We suggest that you use the packing EPE as clean flat work area to protect the table.

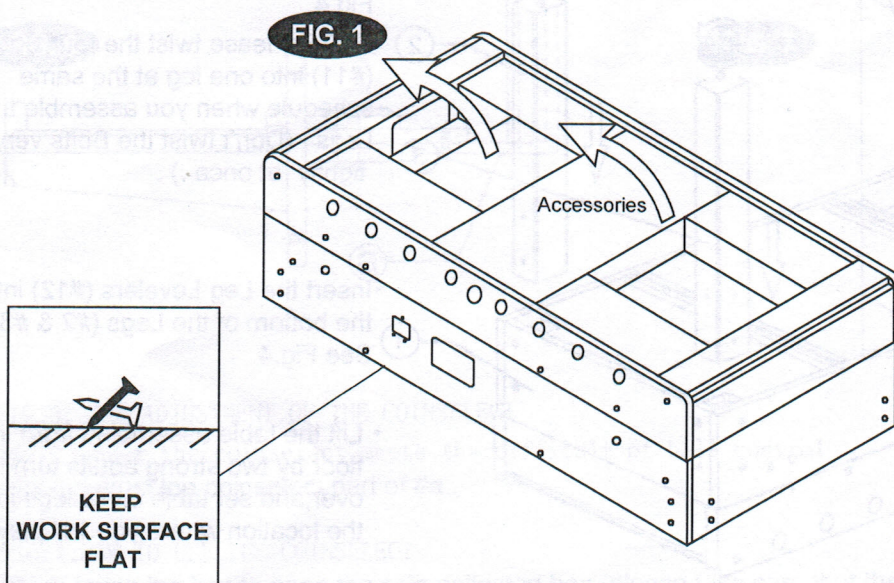


FIG.1-3: SHOW THE WAYS TO TAKE OUT THE ACCESSORIES

- FIG.1: Take out and open the accessories box, finding the key (#27) (please put the accessories box to a safe place).

FIG. 2

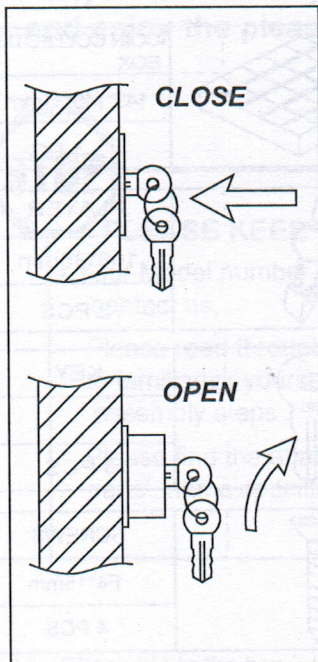
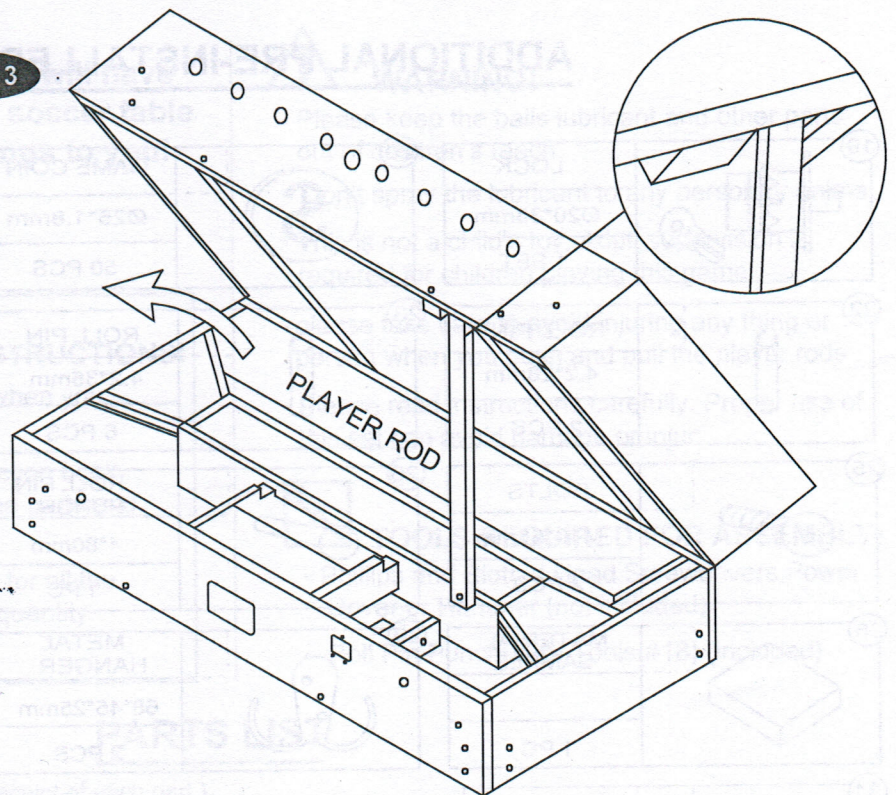


FIG. 3



- FIG.2: use the key (#27) to open the table's two locks.
- FIG.3: open the upper body of the table and take out the player rods (**NOTE** : the table should be standing stably).

Two adults at least to turn over the table and assemble the legs (**NOTE** : keep the locks on when turning over the table).

FIG. 4

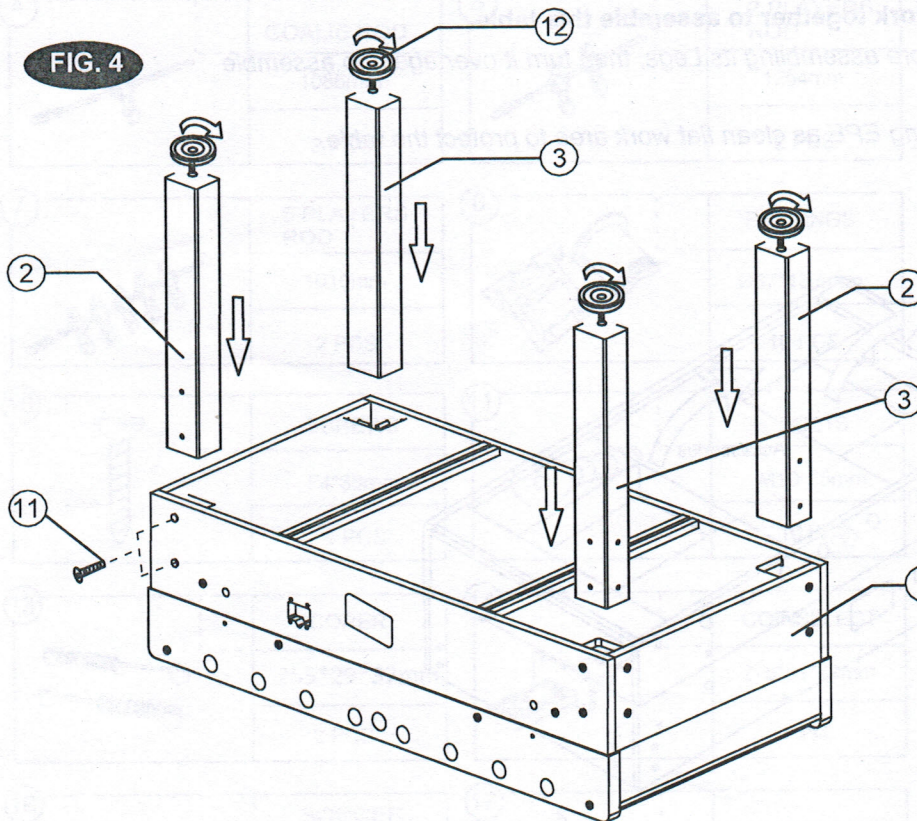


FIG. 4: LEG ASSEMBLY

- Attach the Legs (#2 & #3) between the Side and End Aprons with four Bolts (#11) per Leg as shown in Fig.4.

NOTE: Please twist the four Bolts (#11) into one leg at the same schedule when you assemble the Legs . (Don't twist the Bolts very tightly at once .) .

- Insert the Leg Levelers (#12) into the bottom of the Legs (#2 & #3) . See Fig.4.

- Lift the table assembled from the floor by two strong adults, turn it over, and set table on its legs in the location where you will play.



CAUTION: Two strong adults are recommended to turn the table over as shown.

1. Lift the table off the ground.
2. Turn the table over.
3. Place it on all four feet at the same time on the ground.

FIG. 5

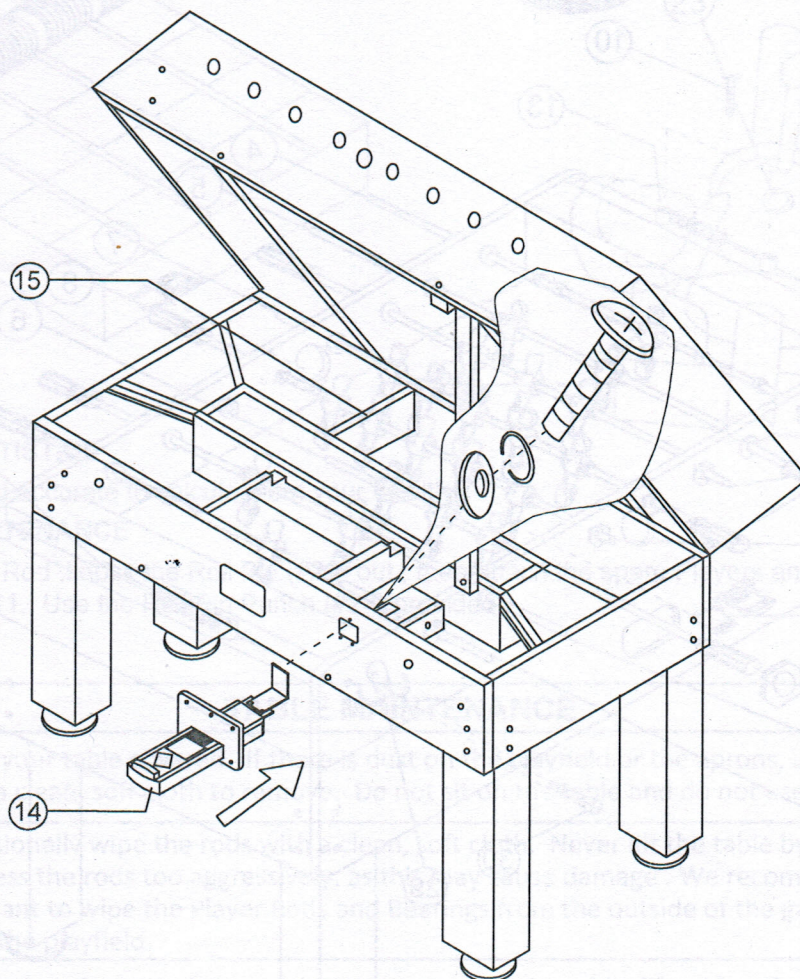


FIG.5: THE ASSEMBLY OF THE COINSELECT

- FIG.5: open the upper body of the table first and fix the coinselect with screw (the screw came together with the coinselect already)insert the supporting strip (#15) in the table like it showed on the picture

NOTE : the table should be standing stably

FIG. 6

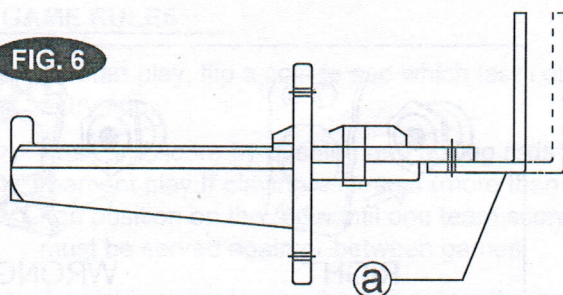


FIG. 6: THE ADJUSTMENT OF THE COINSELECT

NOTE: under the coinselect meets the difficult of ball control

- FIG.6: adjust the coinselect part of #a .

FIG. 7

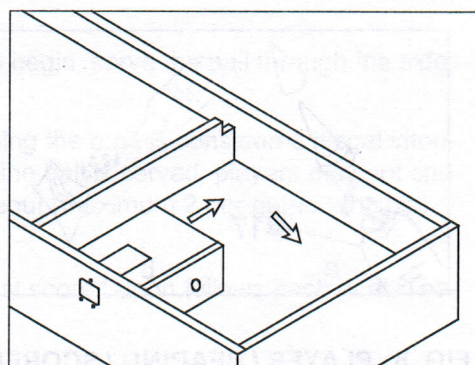


FIG. 7:HOW TO USE THE COINSELECT

- FIG.7: using the key to open the coin collected box (please take care that the key size is different with the table's outside key size) .Take out the coin collected box according to the direction which showed on the picture.

FIG. 8

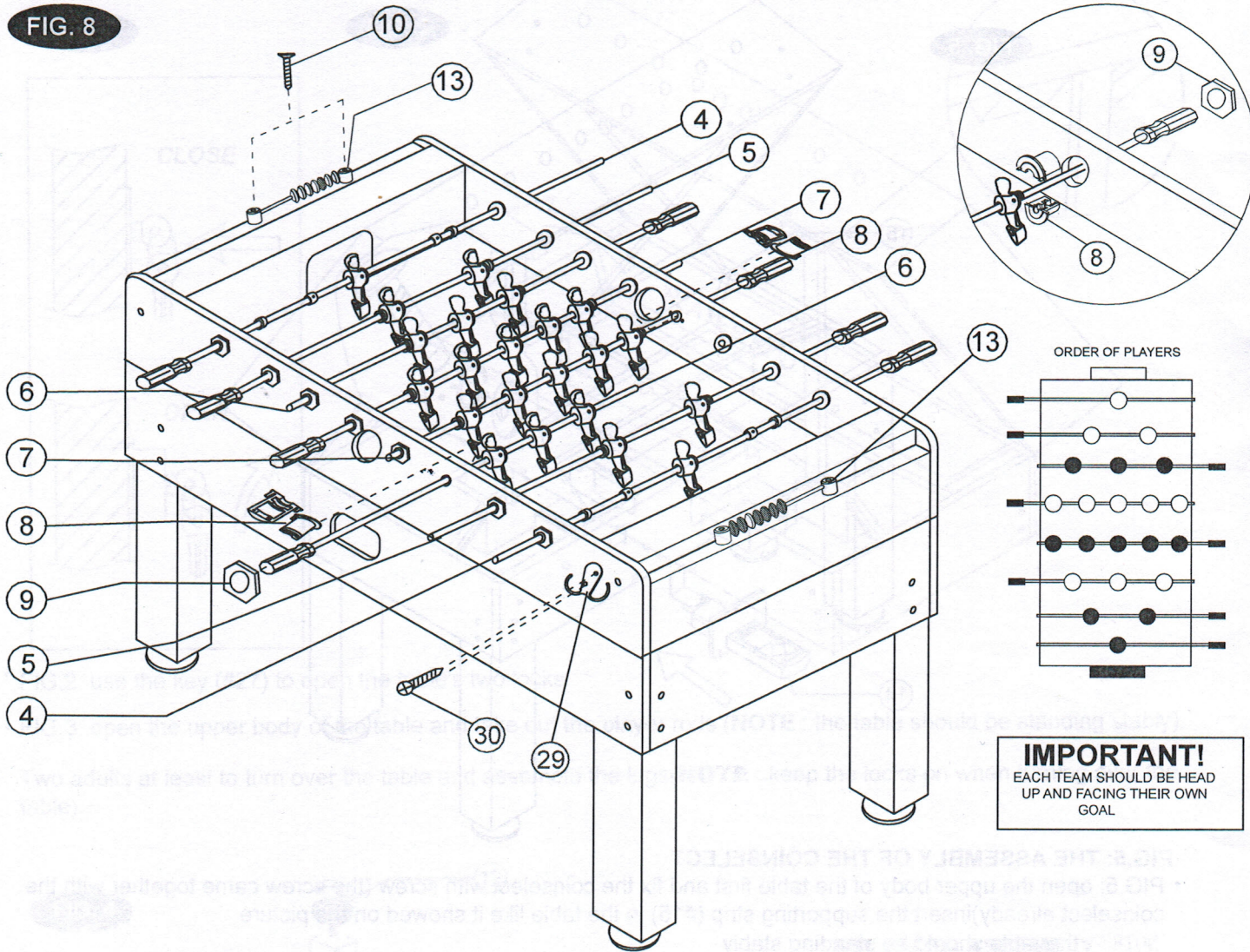


FIG. 9

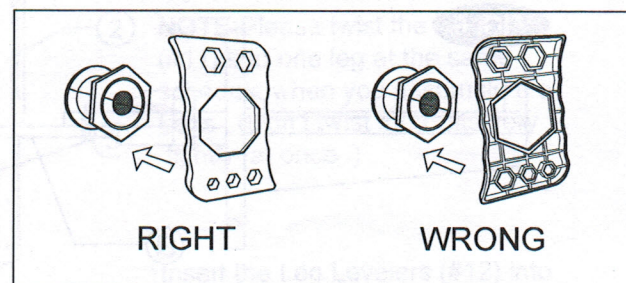
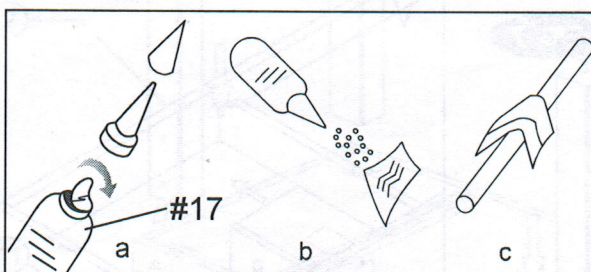


FIG. 8: PLAYER / BEARING / SCORER ASSEMBLY

- Carefully slide the grip end of Player Rod (#6) through the inside of Side Apron to outside (until the Player touch the Side Apron) , then slide another end of the Player Rod (#6) through the directly opposite hole in the opposite Side Apron .
- Slide the Player Rods(#4-#7) through the Side Apron in the order shown . See Fig .8 .
- Attach all the Bearings in the accessory kits to the Side Aprons as shown Bearing (#8) in Fig.8.
- Attach the Scorer Assemblies(#13) in the middle of each Top Slat Board using two Screws(#10) per Scorer. See Fig.8.
- Spray the Lubricant (#17) in a clean , soft cloth first , then use this cloth to wipe the Player Rods . See Fig.9 .

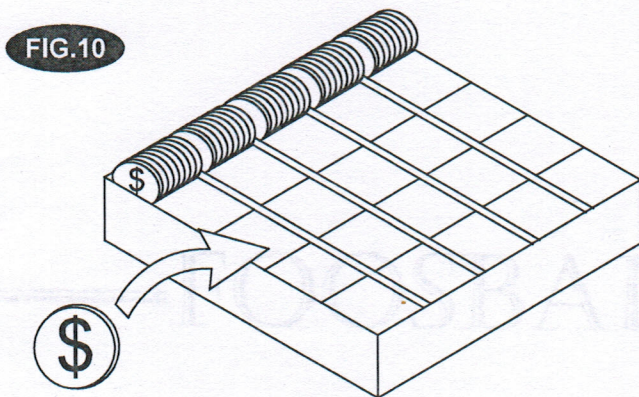


FIG. 10: WEALTH STATISTICS

- FIG. 10: more quick and accurate to calculate out your wealth

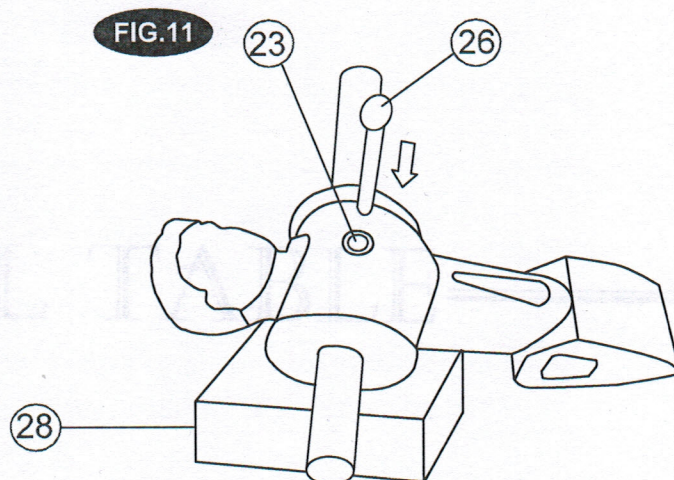


FIG. 11: PLAYER MAINTENANCE

- Take down the Player Rod ,knock the Roll Pin (#26) out , then attach the spare Players and Roll Pin to this Player Rod . See Fig.11. Use the Roll Pin Punch (#23) provided .

| TABLE MAINTENANCE | |
|----------------------|--|
| TABLE SURFACE | Keep your table covered. If there is dust on the playfield or the aprons, use a vacuum or wipe with a clean, soft cloth to remove. Do not sit on the table and do not use the table outside. |
| RODS | Occasionally wipe the rods with a clean, soft cloth. Never lift the table by the rods . Do not spin or press the rods too aggressively, as this may cause damage . We recommend the use of lubricant to wipe the Player Rods and Bearings from the outside of the game so as not to drip onto the playfield. |
| LEGS | Check that the leg bolts are tight. When moving the table, lift table off of its legs and place it down squarely on the legs, do not drag the table. |
| BOLTS | Please make sure that all the bolts are tightened before using. |
| METHOD | The table can't be hit by external force or used rough. |

GAME RULES:

- 1) To start play, flip a coin to see which team or player will serve first. To begin, serve the ball through the side entry cup.
- 2) Pass and score by pushing and pulling rods and twisting grips. Spinning the rods is considered illegal in tournament play. If playing as teams (more than two players total), once the ball is served, players may not change position on the rods until: one team scores; a team requests a timeout (maximum 2 per game); the ball must be served again; or between games.
- 3) A point is scored when the ball enters the goal. A serve, by the team last scored upon, follows each goal. Teams change table sides after each game.
- 4) Intentional jarring or tipping of table during play is illegal, and reaching into the playing area during play is illegal (except for a dead ball).
- 5) A ball is considered a DEAD BALL when it has completely stopped its motion or is unreachable by any player. If a ball stops between the goal and the two-man rod, then it is put back into play by placing it in the corner that is nearest the dead ball spot. If the ball completely stops anywhere else on the playfield between both two-man rods, it is put back into play with a serve by the team that originally served the ball.
- 6) If a ball leaves the playing area during play (other than through the goals), the ball is considered OUT OF PLAY. The ball is returned to play with a serve by the team which originally served the ball.
- 7) This game is meant to be played with either two or four players. We recommend that all others should stand clear of the Table Playing Area if they are not playing.

NOTE: The Game Rules have a little difference according to different Tournaments .